<DT> -> int,string,bool,decimal,var -> -

<DT2> -> int,string,bool,decimal,var,ID -> -

<DT3> -> int,string,bool,decimal,var,ID,Null -> ID

<CONST> -> IntConstant,stringConstant,decimalConstant -> -

<DATA> -> ID, IntConstant,stringConstant,decimalConstant -> -

<terminator> -> ; , LC -> -

----------------Declaration-----------------

<Decl> -> int,string,bool,decimal,var,ID -

<Decl2> -> void

<Decl3> -> static,Null -> int,string,bool,decimal,var,ID ,void

<List> -> (,[,Null -> **,**

<list1> -> [,Null -> **,**

<list2> -> , , Null -> **,**

<list3> -> [,Null -> **,**

<args> -> int,string,bool,decimal,var,ID ,Null -> ), **,**

<args2> -> , , Null -> **,** )

----------------Assignment----------------------

<static> -> static,Null -> int,string,bool,decimal,var,ID ,void

<Assignment\_st> -> int,string,bool,decimal,var,ID,Null -> ID

<Assignment\_st2> -> this -> -

<func1> (,Null -> = , [ , **.** ,

<Body> -> ID,DT,void,static